

Package ‘polylabelr’

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Title Find the Pole of Inaccessibility (Visual Center) of a Polygon

Version 0.1.0

Description A wrapper around the C++ library 'polylabel' from 'Mapbox', providing an efficient routine for finding the approximate pole of inaccessibility of a polygon, which usually serves as an excellent candidate for labeling of a polygon.

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Encoding UTF-8

LazyData true

URL <https://github.com/jolars/polylabelr>

BugReports <https://github.com/jolars/polylabelr/issues>

Depends R (>= 3.3.0)

LinkingTo Rcpp

Imports Rcpp

RoxygenNote 6.1.0

Suggests covr, testthat, spelling

Language en-US

NeedsCompilation yes

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poi *Pole of Inaccessibility (Visual Center) of a Polygon*

Description

This function computes and returns the approximate pole of inaccessibility for a polygon using a quadtree-based algorithm developed by the people from Mapbox.

Usage

```
poi(x, y = NULL, precision = 1)
```

Arguments

x	a vector of x coordinates or a matrix or data.frame of x and y coordinates, a list of components x and y, or a time series (see <code>grDevices::xy.coords()</code> for details)
y	a vector of y coordinates. Only needs to be provided if x is vector.
precision	the precision to use when computing the center

Details

If there are any NA values in the input, they will be treated as separators for multiple paths (rings) of the polygon, mimicking the behavior of `graphics::polypath()`.

Value

A list with items

x	x coordinate of the center
y	y coordinate of the center
dist	distance to the enclosing polygon

Source

Garcia-Castellanos & Lombardo, 2007. Poles of inaccessibility: A calculation algorithm for the remotest places on earth *Scottish Geographical Journal*, Volume 123, 3, 227-233. <https://dx.doi.org/10.1080/14702540801897809>

<https://github.com/mapbox/polylabel>

<https://blog.mapbox.com/a-new-algorithm-for-finding-a-visual-center-of-a-polygon-7c77e6492fbc>

See Also

`grDevices::xy.coords()`, `graphics::polypath()`

Examples

```
plot_path <- function(x, y, ...) {  
  plot.new()  
  plot.window(range(x, na.rm = TRUE), range(y, na.rm = TRUE))  
  polypath(x, y, ...)  
}  
  
x <- c(5, 10, 10, 5, 5, 6, 6, 7, 7, 6, 8, 8, 9, 9, 8)  
y <- c(5, 5, 10, 10, 5, 6, 7, 7, 6, 6, 8, 9, 9, 8, 8)  
  
plot_path(x, y, col = "grey", border = NA)  
  
points(poi(x, y))
```

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